

ASL II Outcomes Matrix

*COURSE OUTCOMES	OUTCOMES ACTIVITIES	ASSESSMENT TOOLS
Develop and strengthen ASL vocabulary acquisition and conversational skills	Presentational signing of target vocabulary demonstrating receptive/expressive abilities. “Ten “ second of signs competitions	Evaluate ability to participate in non-verbal games. Tests, Quizzes
Utilization of Classifiers	Applications of multiple classifiers in descriptive short story presentations, group and partners games	Observation assessment
Appropriate use of signing space	Presentational signing of rooms, places, and objects.	Feed back from peer assessment
Incorporate and strengthen facial expressions	Signing of situational cards applying full facial expressions and body language clues	Direct observation of skills
Recognize the value of flexibility within the ASL structures	Apply through presentations the various techniques used in descriptive signing	Evaluation of comprehension
Understand the value of regional signs	Sign Olympics: Team games on variations of signs and delivery	Teamwork success
Build memory development for sign acquisitions	Classroom exercises, gossip games, brain teasers.	Observe group dynamics. Vocabulary tests
Understand and gain knowledge of the controversy surrounding Cochlear Implants	Class reports and discussions on the controversy of Cochlear Implants	Internet research articles
Effectively learn to translate English to /ASL	Translate everyday phrases, idioms and multiple meaning words to Contact Signing/ ASL.	Observe student’s production. Tests
Experience “Deaf Humor”	Deaf humor will be presented through film, DVDs, poems, storytelling, ABC stories, & guests	Observation of comprehension. Quiz
Experience Signed Music	Through teamwork, students learn the skill of signed music, interpreting lyrics, and creatively interpreting songs.	Signed music showcase: “Giving Back to the Massasoit Community” Service Project.
		Professor Irene Duke

